FAMETHYST USERS MANUAL



D. ACUSTICA



INTRODUCTION

Amethyst III is a new high performance channel-strip released by Acustica. We offer a plugin of the highest quality and excellence with a very affordable price! This is a complete and versatile plugin that can be enjoyed and used by anyone.

Amethyst III is a collection of multiple sections; switchable PREAMPS, FILTER, EQ and

COMP.

We decided to offer top quality hardware modeling and versatlity, carefully choosing each component of the plug-in. After several tests, we also opted for an EQ HOMEBREW section, thanks to the contribution of Stefano Dall'Ora. We faithfully recreated the curves sampled from hardware built exclusively by Acustica and based on the circuit diagrams of vintage devices. We are fully satisfied and quite delighted with the results!

We implemented an alternative skin system that carefully reproduces the design of each module

of the plugin...

In this way we hope that we have been able to recreate the new/vintage look of emulated gear. The FILTERS and EQ stages are virtually identical to those of the hardware, the traditional EQUALIZER curves are steep-sided, providing very powerful tools.

The PREAMPS section is characterized by several choices of PREAMPS, each one with differ-

ent tonal features.

The COMPRESSOR is characterized by Classic Design, Performance and Reliability. The inclusion of a Compressor module in this plug-in provides a much more flexible and complete device which retained all of the character and musicality of the original design while incorporating some exciting new features that belong to the sampled device.

AMETHYST III is a perfect choice for a high-quality channel-strip to enhance and massage your music!



COREX

Amethyst3 is based on CORE X, the revolutionary upgraded multithreading technology by Acustica. It is an optimization of Core9 in terms of high performance, it introduces new important features allows to optimize performance of Acqua plug-ins. Features actually supported in Core X:

. Internal saturation of the plug-in no longer exceeds +3 dB

. New algorithm for hard-clipping.
. "Multi-input system" implemented

. "Blending algorithm" to reduce the number of istances, it allows significant saving in terms of CPU.

We wanted to offer both the old and the next owners a full version, faithful to the previous one

but with important special features.

To help unleash the incredible potential of our AMETHYST3's modules, we have created a bundle including each individual module of Amethyst3, enabling sound engineers to use each component separately, with a significant saving in terms of CPU.

Amethyst3 includes:

-Amethyst3 channel-strip

-Amethyst3 standalone modules

(AMETHYST3COMP, AMETHYST3PRE, AMETHYST3COMP)



OPERATION

OUTPUT GAIN knob controls plug-in output gain from -24 to +24

INPUT TRIM knob sets the input level from -24dB to +24dB, and is used to control the signal level inside the Eq, the output level is then automatically compensated by the same amount of gain. At the first execution of the plug-in, input is set to ensure that you feed an appropriate level from the first stage of your signal path to the final one.

INPUT-OUTPUT STEREO METERS measure the input (LEFT position meter) and output (RIGHT position meter) levels of the plug-in.

PREAMPS SECTION

The first processing stage is the preamp section, This plug-in is made up of 3 different switchable preamps.

Possible preamps are:

The 9098 button enables the 9098 preamp, this Pre is more clean and linear and it is derived from the comp outboard. This preamps is called 9098C in Amethyst3 comp (standalone version).

The 9098E includes the colour of the Eq. it's implemented only in Amethyst3 Eq (standalone version).

The 2500 MIX button enables the 2500 MIX Preamp, it has more transient reproduction, It's quite clean.

The 2500 BUS button activates the 2500 BUS Preamp, it is characterized by a low distortion and harmonics are more stark. It is more colored than 9098 preamp.

EQ SECTION

EQA

FREQUENCY CONTROL

Frequency ranges differ for the bands to accommodate maximum flexibility.

Available values are:

Low & Low Mid Band: 27Hz - 1000Hz

High & High Mid Band: 0.63KHz - 20KHz

In addition For Low and High Bands there are two buttons that enable peak/shelf mode.

GAIN CONTROL

Gain control provides a variable cut/boost range of -12dB/+12dB for each band

Q CONTROL

The Q knob controls the sharpness of the peak or dip for each band;

LF-HF: from 0.2 to 1.7

LMF-HMF: from 0.4 to 3.5

LF SECTION
FREQUENCY CONTROL
30 60 100 150 200 300 Hz.
GAIN CONTROL
Cut/Boost from -9dB to +9dB.
O CONTROL

Shelf mode: this button allows to select shelf mode. The responce curve remains flat after the centre frequency and continues at this gain setting until the lowest freq limit is reached. Glowy control: to change the curve shape to provide warmth of your signal to alter the overall sound, without changing its character.

LMF SECTION FREQUENCY CONTROL 100 150 200 300 500 1K Hz. GAIN CONTROL Cut/Boost from -9dB to +9dB.

HMF SECTION
FREQUENCY CONTROL
500 800 1k5 2k5 3k5 4k5 Hz.
GAIN CONTROL
Cut/Boost from -9dB to +9dB.

HF SECTION
FREQUENCY CONTROL
2K 4K 7K 10K 15K 21K Hz.
GAIN CONTROL
Cut/Boost from -9dB to +9dB.
Q CONTROL

Shelf mode: this button allows to select shelf mode. It operated in similar manner to the Lf band. Shiny control: to balance the curve shape to provide warmth of your signal to alter the overall sound.



FILTERS SECTION

FILTERS A / B

LOW-PASS/HIGH-PASS FILTER
Each filter is independent from the other

HPAl button: this HIGH-PASS I filter passes frequencies above its cutoff frequency and attenuates frequencies below its cutoff frequency.

The range is 27 Hz to 1000 Hz.

HPBl button:

Available frequencies: 20 25 30 40 60 100 300 Hz. Slope of 18db/octave.

LPA2 button: this LOW-PASS 1 filter passes frequencies above its cutoff frequency and attenuates frequencies below its cutoff frequency.

The range is 800 Hz to 33000 Hz.

LPB2 button:

Available freuencies: 4.5 6 8 12 20 30 Hz. Slope of 18db/octave.

COMPRESSOR SECTION

COMP IN BUTTON pushing this button the Compressor is activated

INSANE BUTTON This mode allows you to increase the accuracy and speed of the compressor but is more expensive (in terms of CPU usage)

HARD KNEE (HK)

The "Hard Knee" button selects a shape to the compression curve. When not selected, compression begins gradually as the signal exceeds the threshold. It only reaches the set ratio several dB above the threshold. Selecting Hard Knee makes the change less gradual.

GAIN REDUCTION METER measures the reduction level applied by compressor, the meter indicates '0' in the absence of an input signal or any gain reduction. If the signal exceeds the compression threshold or limit level, the amount of gain reduction is displayed.

THRESHOLD: This knob sets the threshold of the compressor from -30dB to a minimum of -18dB;

RATIO: This knob sets the compression ratio, available values range from 1.2:1 to 16:1;

ATTACK: This knob sets compressor's attack time that ranges from 0.3 ms (fast) to 300 ms (slow);

RELEASE: This knob sets compressor's release time that ranges from 0.1 ms (fast) to 10 ms (slow);



MAKEUP: this knob sets the gain compensation and is designed to boost the compressed signal in order to match the level of uncompressed signal.

SHMODE: controls the shape of the compressor's attack curve. It allows you to fine-tune the attack behaviour, in order to adapt it to any audio source.

A2 BUTTON: includes only in the channel-strip version, it allow to switch from new amethyst3 compressor to previous amethys2 compressor.

So we guaranteed backward compatibility of the compressor module.

Amethyst3 comp also includes the following controls:

INS button: engages the INSANE mode of the compressor. This mode has been implemented to increase the accuracy and speed of the compressor but it's more expensive (in terms of CPU usage).

SC button: this button enables the external side-chain of the compressor.
PINK button: inserts an high pass filterat the detector input, limiting compression response to lower frequencies while applying additional compression to higher frequencies.

The compressors section has been updated to CORE10 and we applied ULTRAMATCH technology to improve it so the compression times have been greatly improved and faithfully reproducing those of the original machine.

This new emulation is characterized by new CONTROLS: GLOWY for LF section and SHINY for HF section, to change the curve shape to provide warmth (GLOWY) or in alternative balance (SHINY) of your signal to alter the overall sound without changing its character. The result of the GLOWY/SHINY modes is very amazing and it can be very musical.



THE POMETHYST QUEST



Not very long ago in a fantasy land of audio lived a composer/engineer named Jam Hawkins. He was known throughout the land as a composer of great melodies and a grand mix engineer. His melodies were so catchy that his stage name given to him by his fans was "Captain of the Hook". And as if it wasn't enough that he was a talented song-smith, he was also known for his clever, smooth, and nearly perfect mixes he did in his studio, The Musica Dall Ora. He was, of course, also smart, humble, very attractive, and played double-bass masterfully. The one curious thing about him was that he had no spouse because he thought only of his music. Every relationship had always run amek...or rather amuck. Always striving towards "something more", a better sound, a better hook, phatter beatz.





One day while taking a rare break and getting a bite to eat at the local coffee-house/cafe, the HomeBrew, he overheard 2 men, Pino and Roberto, excitedly talking about a magic jewel that caresses audio like nothing they had ever heard before. "The problem", Roberto said, "is that the magic is created only when 3 parts of this wondrous gem are brought together". Pino asks "What happens?" "All things audio that it touches will be consoled... warmed, equal, and smooth as silk..." says Roberto.

To make things even more elusive, the 3 parts were spread across the world and had to be found using a map that they had only a half of. Jam couldn't believe what he was hearing. He had tasted the Honey ambrosia, he had witnessed the magic of Emeralds, and had even experienced the scintillating Pearl (although he did not and could not ever possess the Pearl as it is so very rare, it is said that only 100 people in the universe possess it...), so he knows that when there was audio magic spoken of, it was likely to be true...He must find this Amethyst!



As if the Kings and Queens and Gods had blessed him, he saw a small piece of paper fall from one of the men's pockets as they were leaving the cafe...could it be...? As Jam approached their now empty table, he saw the crumpled napkin with small lettering on it...as he picked it up, he quickly realized that it indeed was the map... Actually only half of a map, as the men had said. Now he must find a way to locate the other half...

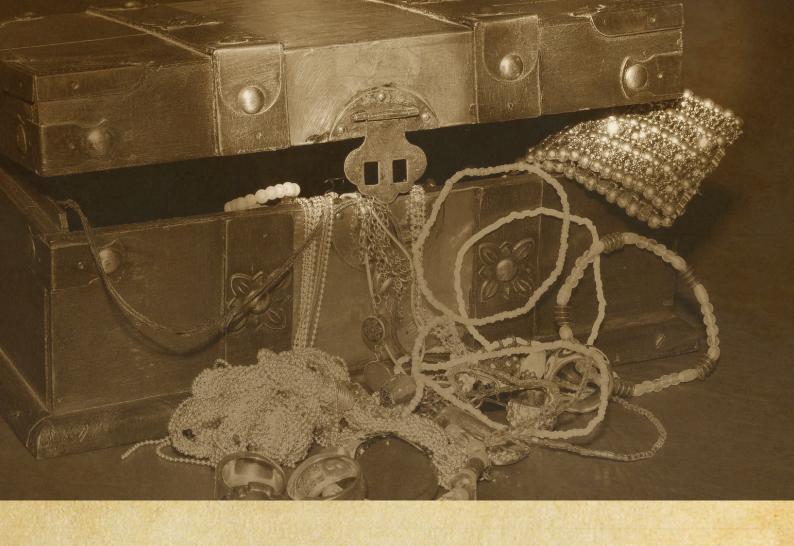




As Jam was walking the streets deep in thought, he heard a lovely voice singing that had the beauty of the sirens. He followed the voice to an open window of an apartment on a small empty street. As he looked inside the window, he saw a woman so beautiful, a wonderful and fair maiden with a voice as strong as iron. He knew that this was the voice that needed to be in his next recording... He boldly knocked on the door in anticipation. When the door opened, both he and the maiden were taken aback, as if they had met before in another life. Jam quickly told her what he felt and asked her if he could call her in a day or 2 to set up a session. (The entire exchange was, sadly, much less romantic than a story like this would suggest, but we must remember that Jam is single for a reason and he is only thinking about his music...and now the Amethyst...). She wrote her phone number on a small piece of scrap paper and handed it back to Jam. Jam glanced at it and noticed the interesting yet peculiar name she wrote on it..." Lemmi"... And he noticed that there was writing on the back of the scrap of paper that looked very very familiar...

On the other side of the paper that Lemmi wrote her number on was the other half of the map! Jam was on his way to finding the Amethyst! Following the directions on the now completed map, Jam found himself on a strange island called "Isle de la Preeampo". The myth of this island is that all things are warm and pleasant, and the deep troubles and the high-end stress are filtered out as much or as little as anyone needs. Jam soon saw that this was true. It did not take him long to follow the simple cues on the map and he soon found his first part of the Amethyst... The Preamp!





His next journey brought him to an equally wonderful and more detailed land that was named "Equaland" Here the filtering was even more elegant and precise. This was a land where the people living there would massage their tones of actions and words when they clashed until people fit into the mix of their society better. There was a delightful frequency about them, voices lilted in and out of each other making a compelling texture of sound. There were times, of course, when certain people were encouraged to stand out and be noticed. These times were special on Equaland and were officially supported by the "Statutes Of Solo", a basic right and law of individual freedom. As Jam was walking the streets of Equaland he heard a song that stuck out from the rest of sound... The song pointed him to the second part of the Amethyst!



Feeling great after finding 2 of the 3 parts of the Amethyst, Jam followed the map to the last of the 3 places... He found himself in a strange but also oddly friendly place that he learned was named "Compretugo", translated to mean "the land of controlled dynamics". Here the people were all seemingly different but also had a strange cooperative way of coexisting. There were very very tall people and people so short that they seemed squashed. Some people walked with very smooth and even gates, yet some people walked with an almost pumping undulations. How fun! As Jam mingled and fraternized with the crowd, he was swept up in a sea of dance that led him to the one recording studio there... World Drumcode Music. Jam was justifiably shocked when he walked into the studio and heard Lemmi, the fair maiden form back home, singing another lovely and forceful song as she had when he met her back home... As Jam started to get swept up by the combination of the wonderment of finding her hear and the exquisite song, he noticed that in her song was the clue to the final piece of Amethyst!

After speedily finding the third piece, Jam excitedly returned home and took out his 3 pieces of gem. As soon as the 3 pieces were laid out on the ground near one another, they were drawn together by an unseen force of warmth, tone, and cohesion. Newly invigorated Jam rushed to his studio to finish his latest audio creation. And as if it had been "meant to be", the beatz were phattest ever, the hooks were catchier, and most importantly, the mix was the most sublime thing he had ever heard!



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1. SYSTEM REQUIREMENTS PIND PACKAGE CONTENTS

1.1. Sampling Process

The sampling process has been performed by Acustica. The unit was sampled with mastering quality converters, using a method which takes considerably more time than the normal sampling standard. This method is of benefit to the entire audio spectrum. Two sample rates are provided with AMETHYST III; the native sample frequency was 96 kHz. The 44.1 kHz, 48 kHz, 88.2 kHz frequencies were derived from the native one by a down-sampling and up-sampling process. This method avoids any negative sample rate conversion (SRC) artifacts when matching project different sample rates and also helps in project loading times.

1.2. System Requirements

		WINDOWS		MAC	
Tolano M		Minimum	Recommended	Minimum	Recommended
	Operating System	Windows 7	Windows 10	OSX 10.8	OSX 10.11
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	CPU	Dual Core	Latest multicore CPU (1)	Dual Core	Latest multicore CPU (1)
	RAM	4 GB	16 GB to 128 GB	4 GB	16 GB to 128 GB
が の と は の の の の の の の の の の の の の の の の の	HDD/SDD	1000 MB	1000 MB	1000 MB	1000 MB
Section of the second	Screen Resolution	1024 x 768 (XGA)	1920x1080 (HDTV) (2)	1024 x 768 (XGA)	1920x1080 (HDTV) (2)
	Audio Host	VST2/AAX 32 bits	VST2/AAX 64 bits	VST/AU/AAX 32 bits	VST/AU/AAX 64 bits

(1) Intel i7 generation 6 or newer is recommended.

(2) 3840x2160 UHDTV is also supported.

1.3. Sampling rate

- 44,1 kHz
- 48 kHz
- -88,2 kHz
- 96 kHz

2. PRODUCT INSTALLATION

2.1 Introduction

Acqua Effects plug-ins are build in an installer setup for Windows and OSX. Installer setup contain plug-in files and system files. Run OS X (1) or Windows (2) installer depending on your OS and your audio host plug-in formats supported. During the installation, use a true administrator account or make your OS understand you have a user account with full administrator privilege. If you don't understand what we are talking about, please contact your system administrator for more information.

- . In VST-AU OSX installer, Skin and Vector files are shared between AU and VST format and are installed in Acustica (VST 32 bits) folder.
- . In AAX OSX installer, Skin and Vector files are not shared with other formats and/or architectures due a limitation of the AAX format. Cq-installation of Pro Tools 10 (32 bits) and Pro Tools 11/12 (64 bits) it is not possible.
- . In VST Windows installers, Skin and Vector files are not shared between VST 32 bits and VST 64 bits.
- . In AAX OSX installer, Skin and Vector files are not shared with other formats and/or architectures due a limitation of the AAX format. Co-installation of Pro Tools 10 (32 bits) and Pro Tools 11/12 (64 bits) it is not possible.



3. PRODUCT OFFLINE RUTHORIZATION

3.1 Introduction

Acustica Audio products use a protection based into challenge-response authentication system that need to main steps: computer identification creation and Computer Identification on-line request.

3.2. Computer Identification creation

Run your audio/video host and create a new session (avoid templates). Your Acqua Effect plug-in should be scanned, detected, and added into the available list of plug-ins. Load your Acqua Effect plug-in and you will see a message asking for authorization. A computer Intensification file (AMETH.SER) will be created into your Acustica/Acustica64 or Components folder depending which format are you using in your audio/video host application.

If your audio/video host refuse to create Acqua Effect plug-in Computer Identification file, try it again running it as true administrator with administrator privilege. If you don't understand what

we are talking about, please contact your system administrator for more information.

3.3 Computer Identification file path in OS X

- VST plug-in folder 32 bits: OSX HD/Library/Audio/Plug-ins/VST/Acustica (fixed path)
- VST plug-in folder 64 bits: OSX HD/Library/Audio/Plug-ins/VST/Acustica64 (fixed path)
- AU plug-in folder 32 and 64 bits: OSX HD/Library/Audio/Plug-ins/Components (fixed path)
- AAX plug-in folder 64 bits: OSX HD/Library/Application Support/Avid/Audio/Plug-ins/(fixed path)
- AAX plug-in folder 32 bits: OSX HD/Library/Application Support/Avid/Audio/Plug-ins/ (fixed path)





3.4 Computer Identificacion file path in Windows

VST plug-in folder 32 bits: C:\VSTPlug-ins\Acustica\ (not fixed path)

VST plug-in folder 64 bits: C:\VSTPlug-ins\Acustica64\ (not fixed path)

AAX plug-in folder 32 bits: C:\Program Files (x86)\Common Files\Avid\Audio\Plug-Ins\ (fixed path)

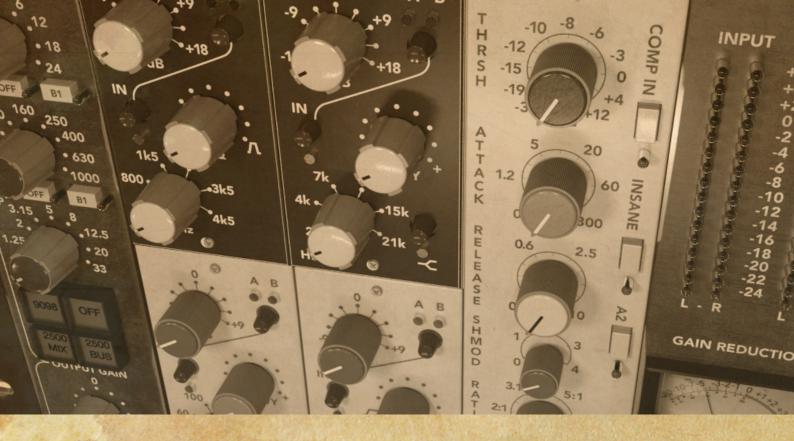
AAX plug-in folder 64 bits: C:\Program Files\Common Files\Avid\Audio\Plug-Ins\ (fixed path)

File name: depends on the product or bundle.

Extension: .SER.

3.5 Computer Identification on-line request

Go to Acustica Audio website, Customer Area, Dashboard, Authorize Products. Browse to your Computer Identification file (AMETH.SER for example) and select to upload. Our Global Key Generator will create your authorization in three minutes and you will receive an email with your authorization attached, also Global Key Generator will deposit a copy of your (authorization) into My Licenses section in your Dashboard as an on-line backup.



4. RUTHORIZATION REQUEST

Browse to your computer ID file (AMETH.SER) created in Acustica/Acustica64 folder(s), Components folder, AAX Plug-ins folder, depending which format are you using, and upload it in Acustica Audio website, Customer Area, Dashboard, Authorize Products.

Our Global Key Generator will create your personal key in three minutes and you will receive an email with your personal key and also GKG (Global Key Generator) will add a copy of your license into My Licenses section in your Dasboard as an on-line backup.

IMPORTANT: Try with different browsers if you have any trouble with computer ID file upload.

NOTE: Do not try multiple uploads of your computer ID file (AMETH.SER) after each request, wait at least 3 minutes.

Authorize Products

If you have purchased a new Acustica product or you did a new installation, you will need to authorize it.

Please upload your authorization file (.ser) so that we can process it and register it as your license. Once we have authorized your license, it will appear in the My Licenses section of this page.

If you do not have any license showing, it means your authorization is currently pending with us, or that you have not authorized any Acustica products.

Note

- · Free products doesn't need authorizations:
- The authorization process could take from 3 to 60 minutes please be patient and don't make multiple-upload.
- You can do a limited numbers of requests:
- You will receive a copy of the license via e-mail.
- · For further information, please contact.

Choose a file to upload

Examinar

4.1 License installation

After creating your license file, our Global Key Generator will send you an message to your registered email address with your license file compressed in zip format attached. Decompress your license file and move to the corresponding path depending the format you might use. Product will unlock after you move the license file to the correct folder.

4.2 License file path in OS X

VST plug-in folder 32 bits: OSX HD/Library/Audio/Plug-ins/VST/Acustica (fixed path)
VST plug-in folder 64 bits: OSX HD/Library/Audio/Plug-ins/VST/Acustica64 (fixed path)
AU plug-in folder 32 and 64 bits: OSX HD/Library/Audio/Plug-ins/Components (fixed path)
AAX plug-in folder 64 bits: OSX HD/Library/Application Support/Avid/Audio/Plug-ins/(fixed path)
AAX plug-in folder 32 bits: OSX HD/Library/Application Support/Avid/Audio/Plug-ins/(fixed path)

4.3 License file path in Windows

VST plug-in folder 32 bits: C:\VSTPlug-ins\Acustica\(\) (not fixed path) VST plug-in folder 64 bits: C:\VSTPlug-ins\Acustica64\(\) (not fixed path)

AAX plug-in folder 32 bits: C:\Program Files (x86)\Common Files\Avid\Audio\Plug-Ins\ (fixed path) AAX plug-in folder 64 bits: C:\Program Files\Common Files\Avid\Audio\Plug-Ins\ (fixed path).

File name: depends on the product or bundle.

Extension: .AUT.

Note: our Global Key Generator will deposit a copy of your Computer Identification and of your License in your Dashboard, My Licenses section as an on-line backup.

4.4 Installations paths

4.4.1 OS X paths:

VST plug-in folder 32 bits: OSX HD/Library/Audio/Plug-ins/VST/Acustica (fixed path)
VST plug-in folder 64 bits: OSX HD/Library/Audio/Plug-ins/VST/Acustica64 (fixed path)
AU plug-in folder 32 bits: OSX HD/Library/Audio/Plug-ins/Components (fixed path)
AU plug-in folder 64 bits: OSX HD/Library/Audio/Plug-ins/Components (fixed path)
AAX plug-in folder 32 bits: OSX HD/Library/Application Support/Avid/Audio/Plug-ins (fixed path)
AAX plug-in folder 64 bits: OSX HD/Library/Application Support/Avid/Audio/Plug-ins (fixed path)

4.4.2 Windows paths:

VST plug-in folder 32 bits: C:\VSTPlug-ins\Acustica\ (recommended path)
VST plug-in folder 64 bits: C:\VSTPlug-ins\Acustica64\ (recommended path)
AAX plug-in folder 32 bits: C:\Program Files (x86)\Common Files\Avid\Audio\Plug-Ins\ (fixed path)
AAX plug-in folder 64 bits: C:\Program Files\Common Files\Avid\Audio\Plug-Ins\ (fixed path)

It also recommend

- Do not resume downloads.

- Disable any anti-virus and/or anti-malware.

- Disable OSX gatekeeper.

- Disable Windows smart screen.

5. PRODUCT ONLINE RUTHORIZATION: RQUARIUS

Aquarius Lite is a brand new application from Acustica Audio. Its purpose is to simplify authorization process for your purchased Acustica products (ACQUA plugins, N4 etc.). With future updates, this application will be covering product overview, download, installation, authorization, updates and more.

Aquarius Lite runs on Windows as 32 bit (64 bit optional) and OSX 64 bit application. You will

need a working internet connection in order to run the application.

Off-line mode is not available yet.

Current version of the application offers an overview and (re)authorization of the purchased

Acustica products installed on your computer(s).

Important note: Because this application needs access to system protected folders, you should always run it as administrator on Windows (mouse right-click on the icon / Run as administrator). On OSX you'll be prompted to enter your OSX user password for every operation which involves system protected folders.

When started, application will scan your computer for installed products (see "Settings" chapter

for additional explanation about scanning process).

Each product strip consists of:

- image

- name and category

- information about used / available licenses

- colored info button

- action button

As image, name and category are pretty much self explanatory, let's talk more about license information and possible actions which can be taken, depending on the situation.

Under the product's name and category you can see the number of used licenses and the total number of purchased/available licenses. Of course, you can not use more licenses than you own, you would then need to buy additional licenses. Depending of those two numbers and computers involved in the authorization process, info and action buttons can have different colors, labels and functions (they are context sensitive).

Let's first look at the small, colored info button, it is the main sign, which shows the status of

product in question. By clicking on this button, you can see a hint about its status.



So what the different colors mean?

Everything is OK - your product is properly authorized and you don't need to do anything. Still, the action button on the right (labeled "RE-AUTHORIZE") is available. You should use the action button only if you experience unexpected problems with the product, despite it is properly authorized.

Your existing license slot will be used and used licenses count will NOT increase.

Note, if you've already used all your available licenses, the action button will not be available at

all, in such case, please contact technical support.

Authorize product - product hasn't yet been authorized on this computer and the action button on the right is labeled "AUTHORIZE". By clicking on the action button, you will authorize product in question on this particular computer. Note, that new license slot will be used, so used licenses count WILL increase.

There is one exception, though. If product is already marked as authorized on this computer, but license file can not be found (corrupted, deleted), clicking on the action button will fix this situation using existing license slot (used licenses count will NOT increase).

Contact technical support - no further action is possible (action button is not available).

When clicking on the icon at the top right corner of the program, a pop-up menu will show.

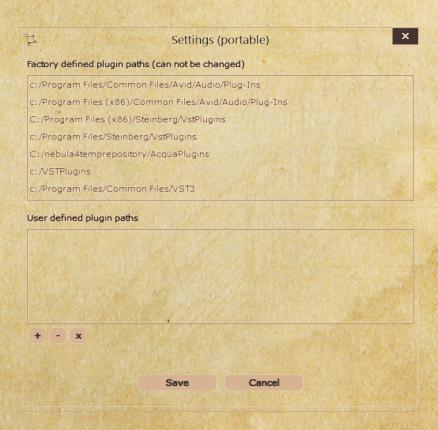
Menu contains following options:

- Logout (will disconnect you from the server and the log in window will pop up again)

- Settings (settings window will pop up, see bellow)

- Exit (application will terminate)

You can click on the Aquarius image at the top left to force a re-scan of the products and refresh the product strips.



Settings window contains two main sections. The upper section shows factory defined plugin paths. All standard paths are covered, so if you've installed your plug-ins in standard places, they all will be found at the scan process. Factory list can not be changed.

In case you have some or all of your plugins installed in non-standard folders, you can use the bottom section. There you can add additional folders, which will then be included in product scanning stage as well.

